FOUR CORNERS ADMINISTRATIVE DETERMINATIONS

GALLATIN COUNTY, MONTANA



October 2023

Section 10 Definitions *Z2016-057 YMCA Use Classification*

THEREFORE IT IS NOW HEREBY ORDERED by the Gallatin County Commission that the definition of Community Center shall be interpreted to include uses reasonably related to the operation of a Community Center provided such facilities and services are not the sole or primary purpose of the facility.

Sections 10 Definitions Z2017-003 Zero In Range Use Classification

THEREFORE, IT IS NOW HEREBY ORDERED by the Gallatin County Commission that the definition of Amusement and Recreation Facilities shall be interpreted to include indoor firearm ranges.

Section 3 RR/A Z2018-021 Sack Law Interpretation of Use Classification

THEREFORE, IT IS NOW HEREBY ORDERED by the Gallatin County Commission that dwellings that are rented are residential uses and uses allowed by right in the RR/A Sub-District.

Section 5 MU *Z2021-086 Town Pump Inc Admin Determination*

THEREFORE IT IS NOW HEREBY ORDERED by the Gallatin County Commission that convenience stores which sell motor fuels are prohibited in the Mixed Use Sub-District.

Lot Specific

Z2012-009 Black Bull Interpretation of Use Classification (Black Bull Run Major Subdivision)

Z2014-003 Lambrecht Determination (Lot 2 of Minor Subdivision 218)

Z2014-023 Lambrecht Determination Appeal (Lot 2 of Minor Subdivision 218)

Z2014-047 235 Kallestad Lane (Lot 1A of COS 287A)

Z2015-030 Bark City Zoning Determination (Lot 11 of the Northstar Commercial Subdivision, Phase 1)

Z2016-082 5601 Monforton School Rd Determination (138-297, 06079712101120000)

Z2017-021 TR 1 COS 2810 Density Determination (Tract 1, COS 2810)

Z2020-004 Adams Administrative Determinations (Lot 1, CORNERS FOUR BUSINESS PARK NO. 2)

Z2021-022 Barr Watercourse Setback Administrative Determination (57 FM 2012, 06079818202100000)

Z2023-011 - Z2023-028 Rice Administrative Determinations #1-10 (Varies)

Z2023-048 Carlson Administrative Determination (Tract 1A, COS 1745A)